Lecture 6 The DPLL Algorithm

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Davis-Putnam-Logemann-Loveland

DPLL algorithm:

- combines search and deduction to decide satisfiability
- underlies most modern SAT solvers
- is over 50 years old









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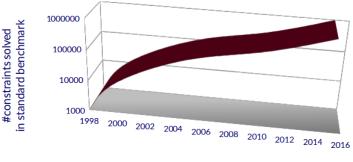
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DPLL-based SAT solvers \geq 1990:

- clause learning
- on non-chronological backtracking
- branching heuristics
- lazy evaluation

Performance increase of SAT solvers



SAT/SMT solving improvements

year

DPLL: idea

Depth-first search.

At every unsuccessful leaf of search tree (called **conflict**), use resolution to compute a **conflict clause**. Add clause to formula we're deciding about.



Think of conflict clauses as "caching" previous search results, so we "learn from previous mistakes". Conflict clauses also determine backtracking.

The DPLL algorithm

Input: CNF formula F.

- Initialise \mathcal{A} to the empty assignment
- **2** While there is unit clause $\{L\}$ in $F|_{\mathcal{A}}$, update $\mathcal{A} \mapsto \mathcal{A}_{[L \mapsto 1]}$
- If $F|_{\mathcal{A}}$ contains no clauses, stop and output \mathcal{A} .
- If *F*|_A ∋ □, add new clause *C* to *F* by learning procedure.
 If *C* is the empty clause, stop and output UNSAT.
 Otherwise backtrack to highest level where *C* is unit clause.
 Go to Line 2.
- Apply decision strategy to update A → A_[p→b]. Go to line 2.

 $F|_{A}$ is set of clauses obtained from deleting any clause containing true literal, and deleting from each remaining clause all false literals.

State of algorithm is pair of CNF formula *F* and assignment *A*. **Successful state** when $A \models F$. **Conflict state** when $A \not\models F$.

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(Note: conflict state if $F|_{\mathcal{A}} \ni \Box$, successful state if $F|_{\mathcal{A}} = \emptyset$)

Unit propagation

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Example: start with set of clauses $F = \{C_1, \dots, C_5\}$, where

$$C_{1} = \{\neg p_{1}, \neg p_{4}, p_{5}\}$$

$$C_{2} = \{\neg p_{1}, p_{6}, \neg p_{5}\}$$

$$C_{3} = \{\neg p_{1}, \neg p_{6}, p_{7}\}$$

$$C_{4} = \{\neg p_{1}, \neg p_{7}, \neg p_{5}\}$$

$$C_{5} = \{p_{1}, p_{4}, p_{6}\}$$

Say current assignment is $(p_1 \mapsto 1, p_2 \mapsto 0, p_3 \mapsto 0, p_4 \mapsto 1)$. Notice $F|_{\mathcal{A}}$ contains unit clause $\{p_5\}$.

Unit propagation further generates $(p_5 \stackrel{C_1}{\mapsto} 1, p_6 \stackrel{C_2}{\mapsto} 1, p_7 \stackrel{C_3}{\mapsto} 1)$. This leads to a conflict, with C_4 being made false.

After unit propagation:

- If not in conflict nor successful, make decision (line 5)
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- **O** mentions only decision variables in A

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The final clause A₁ is the learned clause

Clause learning: example

In conflict of above example, learning generates clauses

:
$$A_1 := \{\neg p_1, \neg p_4\}$$

.

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$$\begin{array}{ll} A_8 := \{\neg p_1, \neg p_7, \neg p_5\} & (clause C_4) \\ A_7 := \{\neg p_1, \neg p_5, \neg p_6\} & (resolve A_8, C_3) \\ A_6 := \{\neg p_1, \neg p_5\} & (resolve A_7, C_2) \\ A_5 := \{\neg p_1, \neg p_4\} & (resolve A_6, C_1) \\ \vdots \\ A_1 := \{\neg p_1, \neg p_4\} \end{array}$$

Learned clause A_1 is conflict clause with only decision variables, including top-level one p_4 . Intuitively:

- record that conflict arose from decision to make p_1, p_4 true
- adding A_1 makes assignments validating p_1, p_4 unreachable
- backtrack to highest level where A_1 is unit clause ($p_1 \mapsto 1$), unit propagation leads to $p_4 \mapsto 0$.

Proposition: this policy fulfills the desiderata

Proof sketch: Observation: If $p_i \stackrel{C_i}{\mapsto} b_i$, then the only literal of C_i true under A is the literal for p_i (that is, C_i contains either p_i or $\neg p_i$, and b_i is chosen to make the literal true).

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• *C* is **conflict clause**: each literal is made false by A. We show by induction that it holds for $A_{k+1}, A_k, A_{k-1} \cdots A_1 = C$. It holds for A_{k+1} by definition.

If it holds for A_{i+1} and $A_i = A_{i+1}$, then obviously it holds for A_i . If it holds for A_{i+1} and $A_i \neq A_{i+1}$, then A_i is the result of resolving A_{i+1} and C_i . By the observation, all literals of A_i are made false by A.

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C mentions only decision variables in *A*.
 Because every other variable, say *p_i*, dissapears after resolving with *A_{i+1}* w.r.t. *p_i*. Indeed, since *A* makes *A_{i+1}* false, by the observation *p_i* has opposite signs in *A_{i+1}* and *C_i*.

Example: 4 queens

Problem: place 4 non-attacking queens on a 4x4 chess board

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•
$$\geq$$
 1 in each row: $\bigwedge_{i=1}^4 \bigvee_{j=1}^4 p_{ij}$

•
$$\leq$$
 1 in each row: $\bigwedge_{i=1}^4 \bigwedge_{j \neq j'=1}^4 \neg p_{ij} \lor \neg p_{ij'}$

•
$$\leq$$
 1 in each column: $\bigwedge_{j=1}^4 \bigwedge_{i \neq i'=1}^4 \neg p_{ij} \lor \neg p_{i'j'}$

•
$$\leq 1$$
 on each diagonal: $\bigwedge_{i,j=1}^{4} \bigvee_{k} \neg p_{i-k,i+k} \lor \neg p_{i+k,j+k}$

Total number of clauses: 4 + 24 + 24 + 28 = 80

Running the DPLL algorithm:

 Start with p₁₁ → 1 delete {p₁₁, p₁₂, p₁₃, p₁₄}, delete ¬p₁₁: 9 new unit clauses unit propagation: deletes 65 clauses!

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fixing only two literals collapsed from 80 clauses to 1 ruled out 2^{14} of 2^{16} possible assignments!

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- Answer: p₁₂, p₂₄, p₃₁, p₄₃ → 1

Summary

Resolution:

- very simple sound and complete proof calculus
- basis for type unification
- DPLL algorithm
 - improves resolution with clause learning and backtracking
 - very efficient basis for modern SAT solvers