Lecture 4 Polynomial-time formula classes Horn-SAT, 2-SAT, X-SAT, Walk-SAT

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Recap and some additional notation

• A **literal** is a propositional variable or the negation of a propositional variable:

x or $\neg x$

- We call x a positive literal and $\neg x$ a negative literal
- A disjunction of literals is a clause
- A formula F is in conjunctive normal form (CNF) if it is a conjunction of disjunctions of literals L_{i,j}:

$$F = \bigwedge_{i=1}^{n} (\bigvee_{j=1}^{m_i} L_{i,j})$$

 Convention: true is CNF with no clauses, false is CNF with a single empty clause without literals

Agenda



Walk-SAT: A randomised algorithm for satisfiability

The satisfiability problem

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But: can often do better for formulas of special form:

- Horn formulas: SAT can be decided in polynomial time
- 2-CNF formulas: SAT can be decided in polynomial time
- X-CNF formulas: SAT can be decided in polynomial time

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 Horn formulas can be rewritten in a more intuitive way as conjunctions of implications, called implication form. E.g.:

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Horn formulas have many computer science applications: Programming languages Prolog and Datalog based on them.

Horn-SAT algorithm

Can decide **satisfiability** for Horn formulas in polynomial time! Idea:

- maintain valuation \mathcal{A} on propositional variables in formula F, starting with $p \mapsto 0$
- update A(p_i) from 0 to 1 until either F satisfied or contradiction reached

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```
INPUT: Horn formula F
```

 $T := \emptyset$

```
while T does not satisfy F do
```

begin

```
pick an unsatisfied clause p_1 \land \dots \land p_k \rightarrow G
if G is a variable then T := T \cup \{G\}
if G = false then return UNSAT
end
return T
```

Horn-SAT algorithm: correctness

• Encoding
$$T = \{p_i \mid \mathcal{A}(p_i) = 1\}.$$

- Order valuations by $A \leq B$ when $A(p_i) \leq B(p_i)$ for each *i*
- Each iteration changes A(p_i) from 0 to 1
- There are at most *n* iterations, so overall polynomial time
- Any A returned must satisfy F by termination condition
- If UNSAT returned then F is unsatisfiable:
 - If \mathcal{B} satisfies F, then $\mathcal{A} \leq \mathcal{B}$ is a **loop invariant**:
 - Consider implication p₁ ∧ · · · ∧ p_k → G not satisfied by A. Then A satisfies p₁, . . . , p_k but not G, so B ⊨ p₁ ∧ . . . ∧ p_k. But then B ⊨ G, so G ≠ false; contradiction. Moreover, B(G) = 1 so A(G) := 1 preserves invariant.

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• The **implication graph** of a 2-CNF formula *F* is a directed graph $\mathcal{G} = (V, E)$, where

$$V := \{\boldsymbol{p}_1, \boldsymbol{p}_2, \ldots, \boldsymbol{p}_n\} \cup \{\neg \boldsymbol{p}_1, \neg \boldsymbol{p}_2, \ldots, \neg \boldsymbol{p}_n\},\$$

with p_1, p_2, \ldots, p_n the propositional variables mentioned in *F*. For each pair of literals *L* and *M*, there is an edge (L, M) iff the clause $(\overline{L} \vee M)$ or $(M \vee \overline{L})$ appears in *F*.

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Example: clause x ∨ y requires edge (¬y, x) in G (alternatively (¬x, y))

2-CNF formulas: example

 $(p_0 \lor p_2) \land (p_0 \lor \neg p_3) \land (p_1 \lor \neg p_3) \land (p_1 \lor \neg p_4) \land (p_2 \lor \neg p_4) \land (p_0 \lor \neg p_5) \land (p_1 \lor \neg p_5) \land (p_2 \lor \neg p_5) \land (p_3 \lor p_6) \land (p_4 \lor p_6) \land (p_5 \lor p_6)$

2-CNF formulas: example



- Paths in *G* correspond to chains of implications.
- Edge $(\overline{M}, \overline{L})$ is *contrapositive* implication $\overline{M} \to \overline{L}$ corresponding to (L, M)

2-SAT

- Can reduce satisfiability for 2-CNF formulas to reachability problem of implication graph, which is solvable in *linear* time.
- Implication graph *G* is **consistent** if there is no propositional variable *p* with paths from *p* to ¬*p* and from ¬*p* to *p*.

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Theorem

A 2-CNF formula F is satisfiable iff its implication graph \mathcal{G} is consistent.

Proof.

 (\Rightarrow) If \mathcal{G} not consistent, there are paths $\neg p \rightarrow p$, $p \rightarrow \neg p$. So $\mathcal{A} \models F$ would imply $\mathcal{A}(p) \leq \mathcal{A}(\neg p) \leq \mathcal{A}(p)$.

 (\Leftarrow) Construct a satisfying assignment.

2-SAT Algorithm

```
INPUT: 2-CNF formula F

\mathcal{A} := \text{empty valuation}

while there is some unassigned variable do

begin

pick a literal L for which there is no path from L to \overline{L}, and

set \mathcal{A}(L) := 1

while there is an edge (M, N) with \mathcal{A}(M) = 1 and \mathcal{A}(N) is undefined

do \mathcal{A}(N) := 1

end

return \mathcal{A}
```

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- Inner loop maintains invariant, so when it terminates every node reachable from a true node is true

2-SAT solvable in polynomial time, 3-SAT not unless P=NP

- A **3-CNF** formula is a CNF one with \leq 3 literals per clause
- Tseytin's transformation: for an arbitrary formula *F*, we can compute an equisatisfiable 3-CNF formula *G* in polynomial time.
- So a polynomial-time algorithm for 3-SAT would give us a polynomial algorithm for SAT.

XOR-CNF formulas

Can think of propositional logic as linear algebra over $\{0, 1\}$.

• XOR-clause is exclusive-or of literals. X-CNF formula is conjunction of XOR-clauses

$$F = (p_1 \oplus p_3) \land (\neg p_1 \oplus p_2) \land (p_1 \oplus p_2 \oplus \neg p_3)$$

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• Rewrite as system of equations over \mathbb{Z}_2 and solve

 So X-SAT reduces to Gaussian elimination, which is solvable in *cubic* time

Lights out

Given: an $N \times N$ grid, each button coloured black or white. *Move*: pressing a button inverts colours of its neighbours. *Goal*: end up with all buttons black. *Question*: translate to X-SAT.



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- Even number of same moves doesn't do anything
- Let variable $p_{i,j}$ denote whether button (i, j) is pressed
- Valuations of formula

$$\bigwedge_{1 \le i,j \le N} (\boldsymbol{p}_{i,j} \oplus \boldsymbol{p}_{i \oplus 1,j} \oplus \boldsymbol{p}_{i \ominus 1,j} \oplus \boldsymbol{p}_{i,j \oplus 1} \oplus \boldsymbol{p}_{i,j \oplus 1})$$

correspond to solutions of the puzzle.

Randomised algorithms

Randomised algorithm decides satisfiability for CNF formulas. Takes polynomial time on 2-CNF formulas.

- Guess assignment uniformly at random
- While there is unsatisfied clause *F*, pick literal and flip its truth value
- If no satisfying assignment after *r* steps, return UNSAT.

Idea: if formula unsatisfiable, algorithm will say so. But algorithm could halt before finding satisfying assignment. Want parameter *r* large enough so that this probability is small.

Walk-SAT

Input: CNF formula *F* with *n* variables, repetition parameter r pick a random assignment

repeat r times

Pick an unsatisfied clause

Pick literal in the clause uniformly at random, and flip value

if *F* is satisfied **then** return the current assignment

return UNSAT

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 $T_i := \max\{\mathbf{E}[\text{#flippings } \mathcal{A} \to \mathcal{B}] \mid \text{distance}(\mathcal{A}, \mathcal{B}) = i\}$

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$$T_0 = 0$$

$$T_n = 1 + T_{n-1}$$

$$T_i \le 1 + (T_{i+1} + (T_{i-1}))/2$$

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- Markov's inequality: If X is nonnegative random variable, then $\mathbf{P}[X \ge a] \le \frac{1}{a} \mathbf{E}[X]$ for all a > 0.
- **Theorem**: Walk-SAT on *n*-variable satisfiable 2-CNF formula for $r = 2mn^2$ succeeds with probability $\ge 1 2^{-m}$.

Proof: Divide $2mn^2$ iterations of main loop into *m* phases. Markov: not finding satisfying valuation in a phase has probability $\leq n^2/2n^2 = 1/2$.

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- Common feature of Horn-SAT and 2-SAT algorithms: build satisfying assignments incrementally, without backtracking. This is different for general CNF formulas.
- Walk-SAT: one-dimensional random walk on line {0,..., *n*} with absorbing barrier 0 and reflecting barrier *n*

Similar trick for 3-CNF formulas with probability 2/3 of going right and 1/3 of going left

However, then *r* needs to be exponential in *n*...

SAT is bad, but we can do better in special cases:

- Horn-SAT, 2-SAT and X-SAT have a polynomial-time decidable satisfiability problem
- But 3-SAT is as "bad" as all of propositional logic