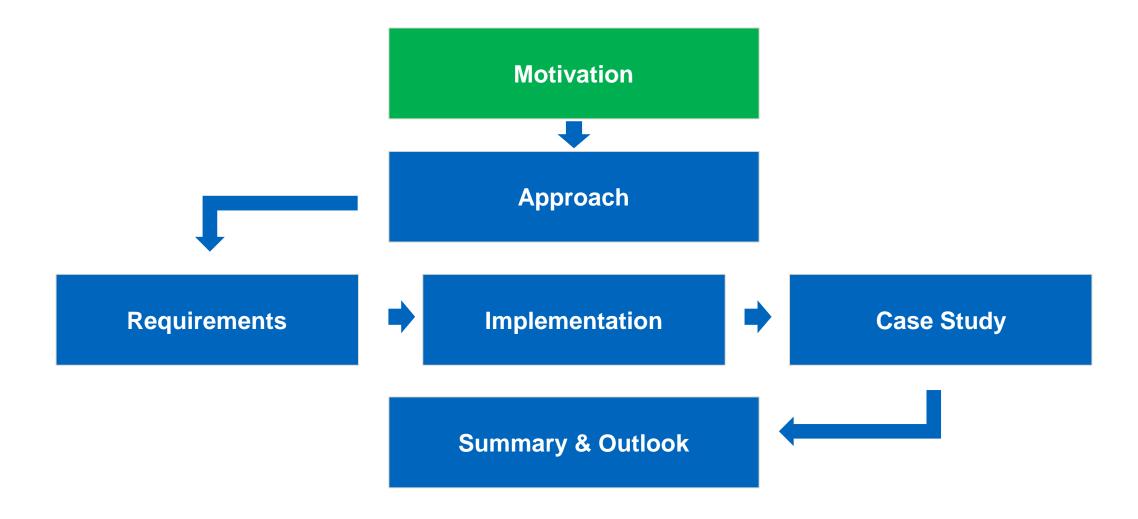


Outline



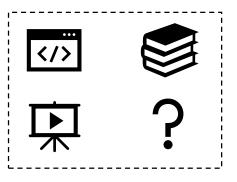


Motivation



API Documentation







Challenges for "good" Developer Experience

How to solve problem X?

Where can I find X?

Does it fit my needs?

API providers **do not know** their API consumers



Information asymmetry & Unkown needs

Working with APIs is **common** but **hard**



Developer experience &
Right information
Right format

What is important?

What to include?

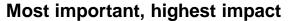
How to do it?

Fagerholm & Münch (2012) | Meng et al. (2019) | Robillard (2009) | Uddin & Robillard (2015)

Motivation



API Documentation





Examples



Tutorials



Concepts



Previous work

How is API documentation used?

Are examples **effective**?

Technical recommendations (headers, types, error codes ...)



Lack of research

Requirements coming from "both sides"

What is the contribution of individual decisions?

Practical evaluations with **observable** impact and benefits



Goals

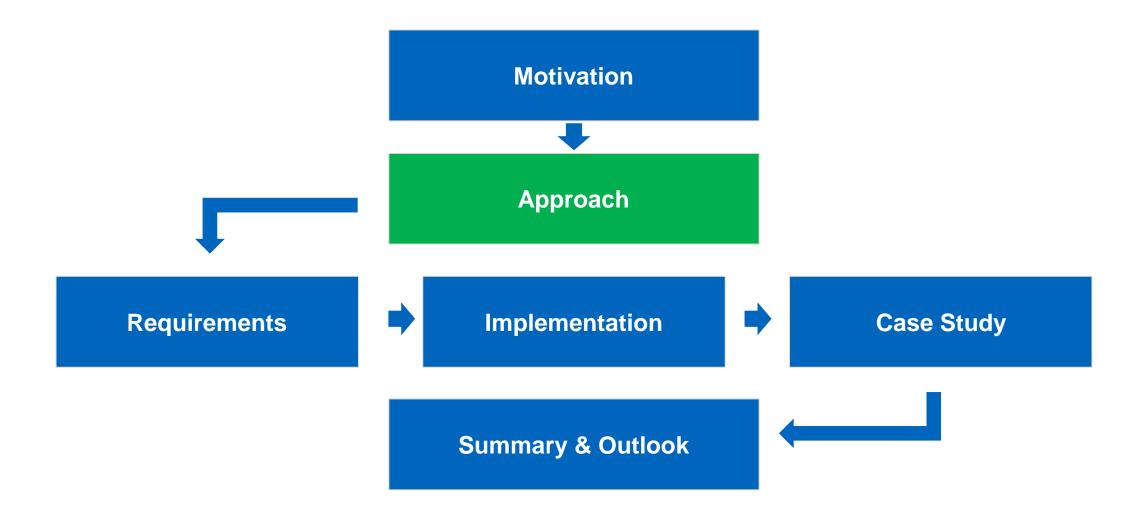
from **both sides**

Find **improvements** for developer experience

Study API consumers in a **natural** setting with multiple data sources

Outline





Approach Research Questions



RQ 1

What are the **approaches** and **concepts** to create and publish API usage scenarios and examples?

Literature + Interviews

RQ 2

What are the **requirements and knowledge types** that must be included in usage scenarios and examples?

Literature + Interviews

RQ 3

How can usage scenarios and examples be leveraged to **improve the developer experience** for API consumers?

Implementation + Case Study

Design Science Research



Environment

Semi-structured interviews with 14 IT professionals

Artifact 1: Requirements + Knowledge

RQ2







Business Needs

Design

Implementation

Artifact 2: "Basic" and "Advanced" API Documentation





Knowledge Base

Literature Review

API Documentation API Usability Developer Needs Learning Obstacles

RQ 1

. .



Evaluate

Case Study with 12 developers

Artifact 3: Recommendations

RQ3



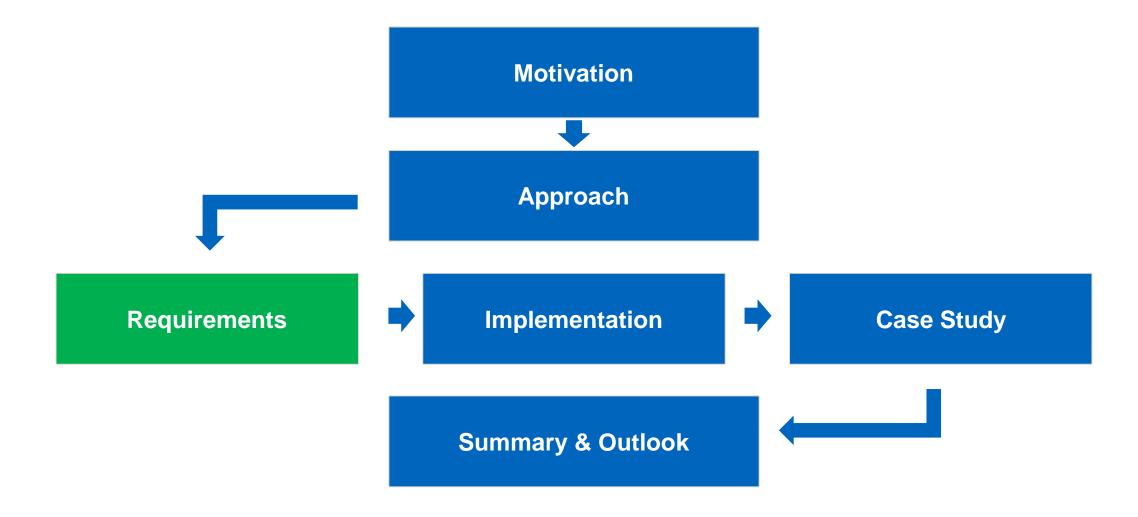




- SAP Customer Experience Cloud Business Group
- **Locations:** Walldorf, Munich, Gliwice (Poland)
- Why?
 - Large API projects with many software developers
 - Awareness for developer experience
 - Access to teams of API providers and consumers

Outline





Requirements

Semi-structured Interviews



- 14 IT professionals

- Roles: development, architecture
- Experiences with APIs

- Questions

- Challenges
- Requirements
- Knowledge needs

- Integrated coding approach

- Deductive → knowledge type taxonomy
- Inductive → emerging patterns

ID	Role	Experience [years]	Duration [hh:mm]
A1*	Software Architect	12	01:15
A2	Product Owner	15	00:32
А3	Enterprise Architect	12	-
A4	Enterprise Architect	10	00:30
A 5	Software Architect	29	00:36
A 5	Enterprise Architect	7	00:44
Α7	Product Owner	12	00:45
D1*	Lead Developer	20	01:05
D2*	Senior Developer	15	01:31
D3	Senior Developer	6	00:40
D4	Developer	4	00:50
D5	Developer	2	00:36
D6	Senior Developer	8	00:41
D7	Senior Developer	20	00:38
	Mean	12,3	00:39

^{*} Participant was interviewed twice (prestudy) Cruzes & Dyba (2011) | Maalej & Robillard (2013)

Requirements Functional & Non-functional



Functional	Non-functional
F1 – option to execute	NF1 – copy-friendliness
F2 – option to adapt	NF2 – accessibility
F3 – labelling and versioning	NF3 – "less is more" for descriptions
F4 – "instant" feedback	NF4 – cohesive "pieces of examples"
F5 – low-level documentation links	NF5 – coverage of cases end-to-end
F6 – "main" scenario as entry point	NF6 – coverage of most important cases
F7 – accompanying textual description	NF7 – increasing complexity
F8 – tool support for executability	

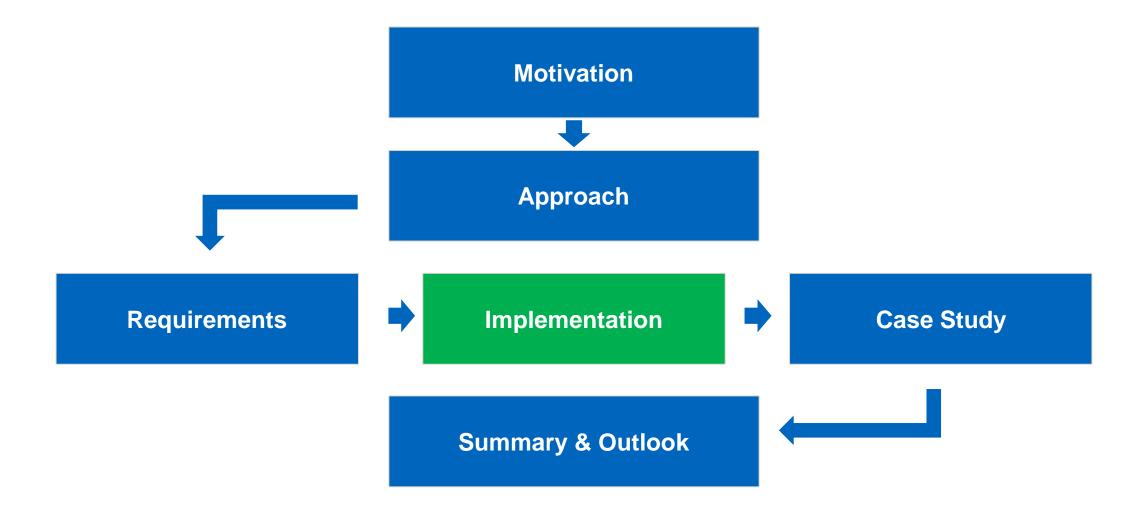
Requirements Conceptual & Structural



Observation	Implication
Provider's Best Practices	Show and explain in examples
Intended/Unintended Use	Tutorials describe intended but also not intended use
API Capabilities	Concise list only dedicated to API capabilities
Junctions in Tutorials	Show where a path divides into alternatives
Interaction Order	Order of interaction needs explanation (if complex)
Tutorial Story	Explicit focused story to define context and outcomes

Outline





Implementation

Features

ТШ

Selection criteria

- **Implemented** features:
 - Relevant
 - Potentially useful
 - Necessary
- "Advanced" features
 - Rare in previous research
 - Contradicting with previous research
 - Controversial

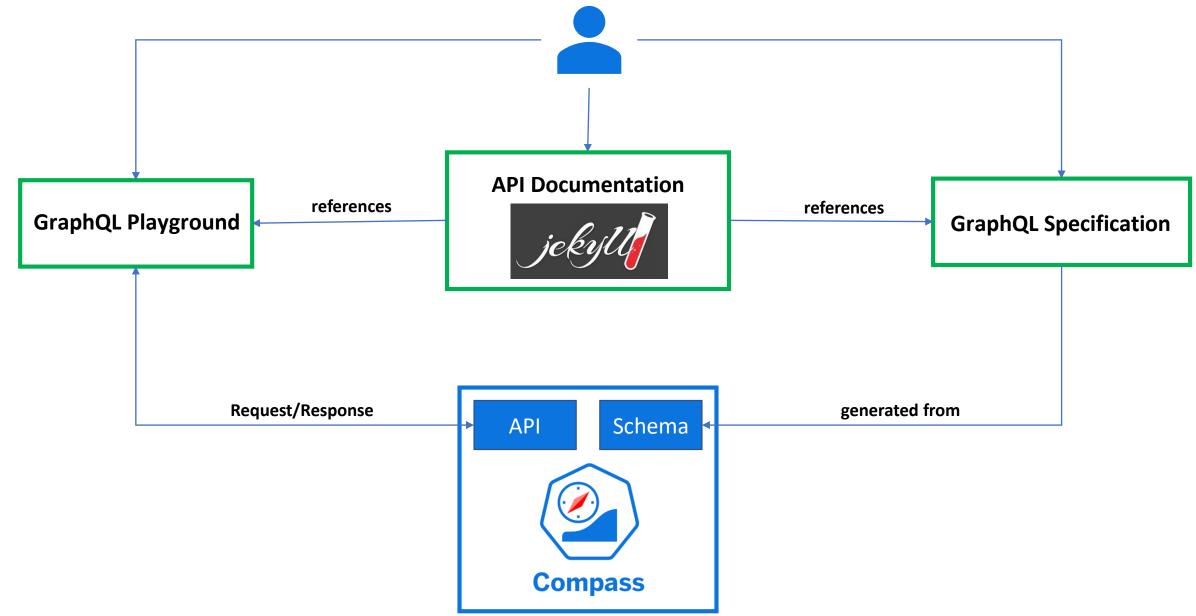
Feature	Basic	Advanced
F1 – executable	Х	Х
F2 – adaptable	Х	Х
F5 – references to low-level		X
F6 – "main scenario"		Х
F7 – text descriptions	Х	Х
F8 – familiar tools		Х
NF1 – copy-friendly	х	Х
NF2 – accessibility	Х	Х
NF3 – "less is more"		X
NF6 – main use case coverage		Х
NF7 – increasing complexity		Х

Knowledge Type	Basic	Advanced
Misunderstanding Terminology	X	Х
Best Practices		Х
API Capabilities	Х	Х
Junctions in Paths		Х
Stories in Tutorials		Х

Implementation

Structure





API Documentation Demo

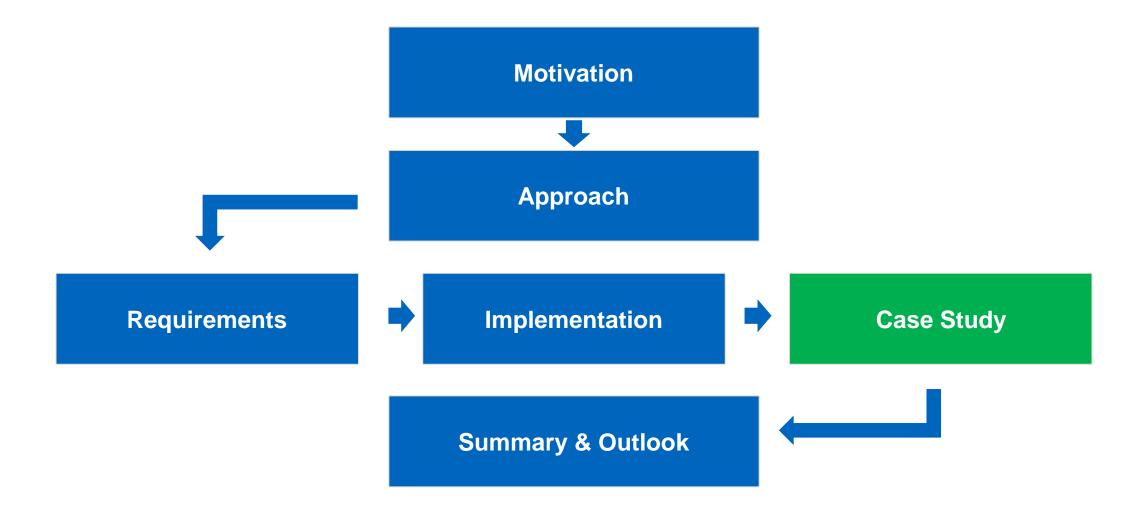
Implementation Structure



Section	Basic	Advanced
Overview	Concepts Components Flows	No additions
Getting Started	Playground Specification	No additions
Tutorial	First steps Simple scenarios	+ Story + Increased complexity + Tool support + Concise descriptions
Samples	Queries Basic I/O behavior	+ Complex requests + References + Increased coverage
Best Practices		GraphQL hints Working with Playground
Glossary	All entities	No additions

Outline





Case Study Design





Participants

	ID	API Experience	Total Experience
	A1	10	14
	A2	3	4
Advanced" decumentation	А3	10	15
"Advanced" documentation	A4	4	4
	A5	3	9
	A6	9	10
	B1	7	9
	B2	7	7
"Basic" documentation	В3	10	15
"Basic documentation	B4	2	4
	B5	6	10
	В6	3	4
	Mean	6,17	8,75
	Mean Group A	6,50	9,33
	Mean Group B	5,83	8,17

Case Study Design



Procedure

Organizational Questions

Learning Phase (max. 10 min)

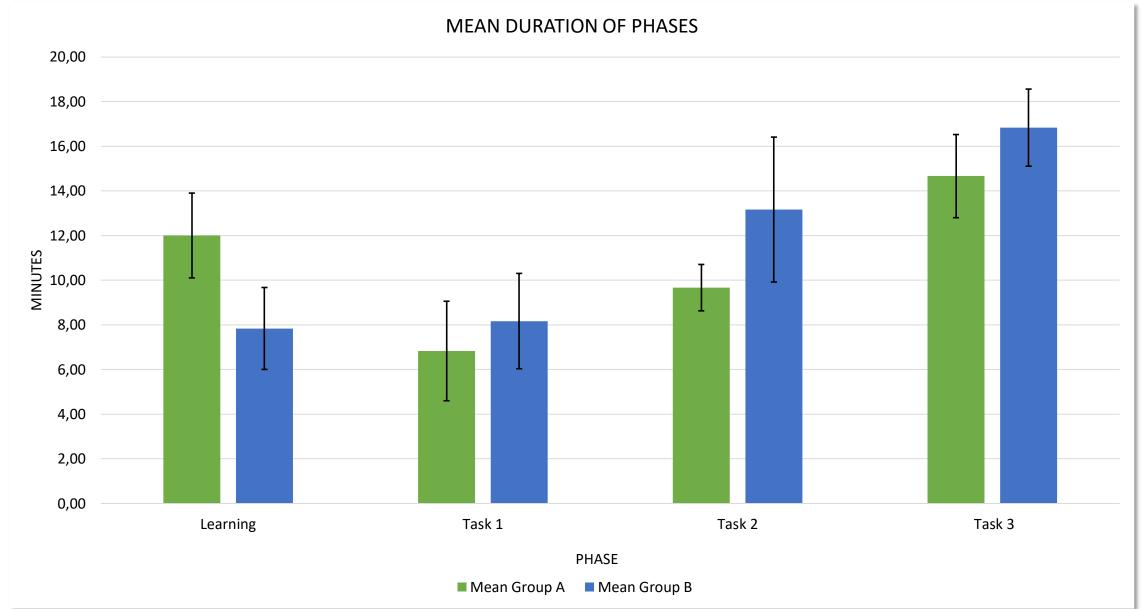
Task Phase (max. 35 min)

SUS

Interviews

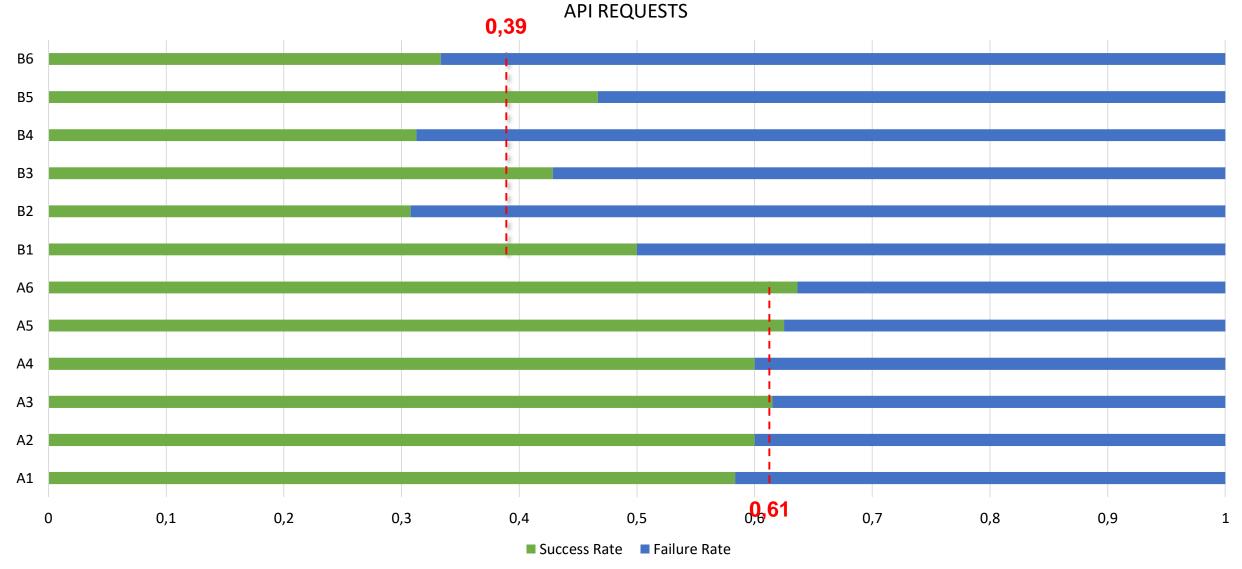
Quantitative Analysis





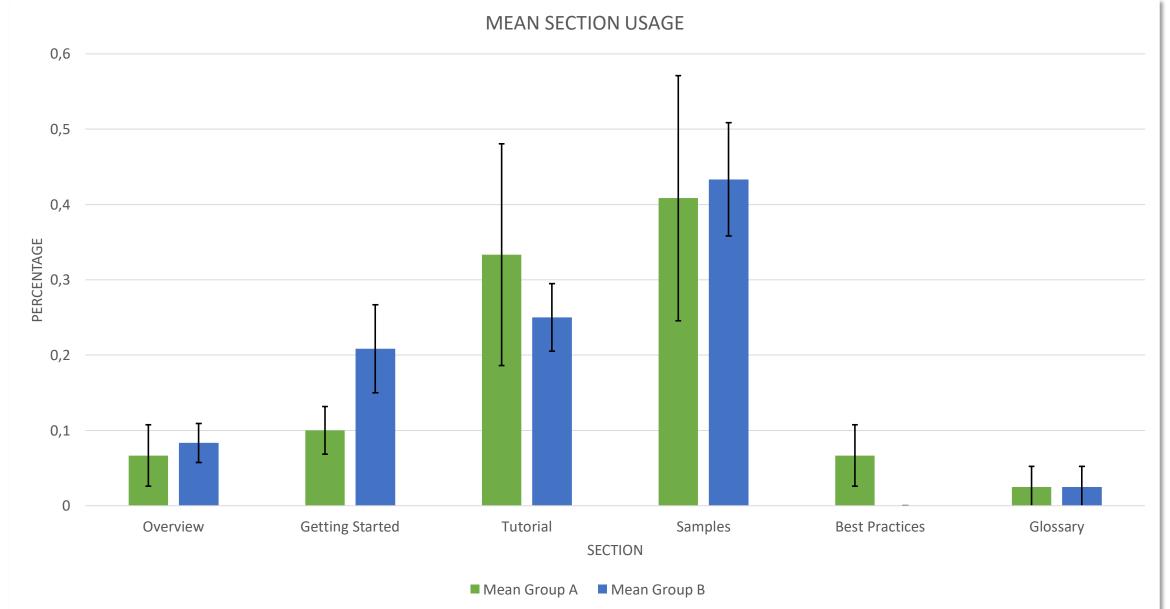
Quantitative Analysis





Quantitative Analysis

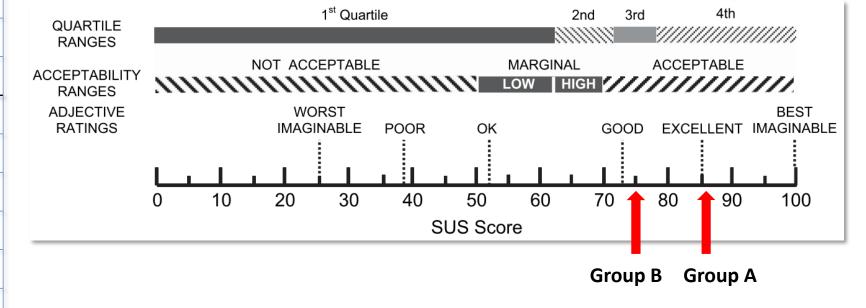




Quantitative Analysis



ID	SUS Score
A1	75
A2	90
A3	87,5
A4	92,5
A5	77,5
A6	92,5
B1	85
B2	75
В3	80
B4	77,5
B5	80
В6	52,5
Mean Group A	85,8
Mean Group B	75



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Case Study Qualitative Analysis



Group	Usefulness?	Favorite sections?	Disliked sections	? Missing features/info?
A & B	SpecificationPlayground	SpecificationPlayground	GlossaryOverview	- "Helper buttons"
Only A	TutorialTool support	TutorialReferences"Good" coverageBest practices (?)		- Prerequisites
Only B	- Samples	- Samples	- Descriptions	 More examples Higher complexity Links between resources "Better" descriptions

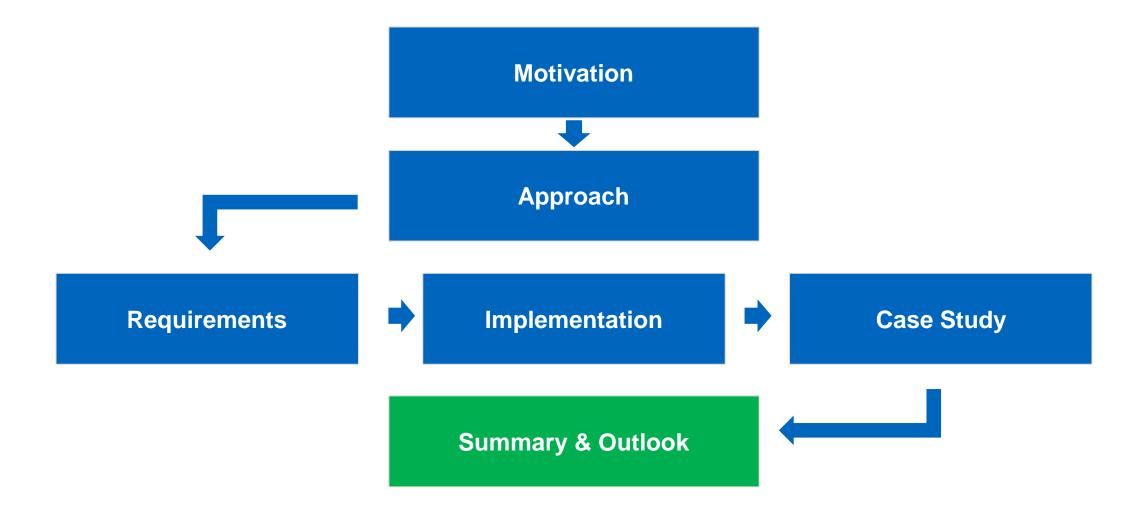




Topic	Recommendation
Terminology	A glossary should be part of the documentation for high-complexity APIs but not for simple APIs . For simple APIs, the glossary is perceived as unnecessary.
References	The high-level documentation should reference the low-level documentation to facilitate lookups and searches.
Coverage	Increasing the coverage of the most important cases with API examples might improve developer performance and perceived usability.
Complexity	The complexity of examples and usage scenarios presented in the documentation should get increasingly higher .
	• • •

Outline





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Summary & Outlook



Summary

Usage scenarios & examples are powerful levers with significant influence on devX

Improving the devX requires a combination of technical & conceptual elements

Effect & suitability of features heavily depend on the API's characteristics

Outlook

Longitudinal studies to measure lasting effects beyond devX

How to incorporate beneficial features into automatic workflows & generators?

More fine-grained studies to find individual contributions of e.g. playground, spec, ...



ТИП sebis

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Backup

References



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Hevner et al. (2004) "Positioning and Presenting Design Science Research for Maximum Impact"

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Robillard (2009) "What Makes APIs Hard to Learn? Answers from Developers"

Runeson & Höst (2007) "Guidelines for conducting and reporting case study research in software engineering"

Sohan et al. (2017) "A study of the effectiveness of usage examples in REST API documentation"

Uddin & Robillard (2015) "How API Documentation Fails"

Zhang et al. (2019) "Enriching API Documentation with Code Samples and Usage Scenarios from Crowd Knowledge"

Requirements Existing concepts



	Concepts				
Articles	Mapping Scenarios to API	Tests as Examples	Integrate Concepts & Code	Conceptual Knowledge	Complexity
Hoffman & Strooper (2000)		X			
Hoffman & Strooper (2003)		Х			
Ko et al. (2004)	х				
Ko et al. (2007)				X	
Robillard & DeLine (2010)	Х		Х	Х	Х
Myers et al. (2010)			Х		
Nasehi & Maurer (2010)		X	X		X
Ko & Riche (2011)			X	X	
Kuhn & DeLine (2012)	Х				
Nasehi et al. (2012)			X		X
Watson et al. (2013)				Х	
Glassman et al. (2018)				X	
Meng et al. (2018)	Х		Х	Х	Х
Meng et al. (2019)	Х			X	

Requirements

Knowledge Type Taxonomy



Knowledge in API Documentation by Maalej & Robillard (2013)

Functional

- Features
- Behavior

Non-functional

Quality Attributes

Conceptual & Structural

- Concepts
- Directives
- Purpose & Rationale
- Control-Flow
- Structure
- References

Requirements

Knowledge Type Taxonomy



Knowledge in API Documentation by Maalej & Robillard (2013)

Knowledge Type	Description (Excerpt)
Functionality and Behavior	Describes what the API does (or does not do) in terms of functionality or features. Describes what happens when the API is used (a field value is set, or a method is called).
Concepts	Explains the meaning of terms used to name or describe an API element, or describes design or domain concepts used or implemented by the API.
Directives	Specifies what users are allowed / not allowed to do with the API element. Directives are clear contracts.
Purpose and Rationale	Explains the purpose of providing an element or the rationale of a certain design decision. Typically, this is information that answers a "why" question: Why is this element provided by the API? Why is this designed this way? Why would we want to use this?
Quality Attributes and Internal Aspects	Describes quality attributes of the API, also known as non-functional requirements, for example, the performance implications. Also applies to information about the API's internal implementation that is only indirectly related to its observable behavior.
Control-Flow	Describes how the API (or the framework) manages the flow of control, for example by stating what events cause a certain callback to be triggered, or by listing the order in which API methods will be automatically called by the framework itself.
Structure	Describes the internal organization of a compound element (e.g. important classes, fields, or methods), information about type hierarchies, or how elements are related to each other.
Patterns	Describes how to accomplish specific outcomes with the API, for example, how to implement a certain scenario, how the behavior of an element can be customized, etc.
Code Examples	Provides code examples of how to use and combine elements to implement certain functionality or design outcomes.
Environment	Describes aspects related to the environment in which the API is used, but not the API directly, e.g., compatibility issues, differences between versions, or licensing information.
References	Includes any pointer to external documents, either in the form of hyperlinks, tagged "see also" reference, or mentions of other documents (such as standards or manuals).
Non-information	A section of documentation containing any complete sentence or self-contained fragment of text that provides only uninformative boilerplate text.

Requirements Functional & Non-functional



Feature	% of Participants	% of all Codings
Functional: Executable Examples	64	2,12
Functional: Adaptable Examples	36	1,35
Functional: Correct Examples	64	3,47
Functional: Feedback	29	0,96
Functional: Entry Points & Barriers	57	5,01
Functional: Textual Descriptions	64	3,28
Functional: Tooling	86	5,01
Non-Functional: Implementation [Details 71	2,31
Non-Functional: Copy & Paste	36	1,93
Non-Functional: Readability	29	1,35
Non-Functional: Consumability	86	5,01
Non-Functional: Coverage	50	1,93
Non-Functional: Complexity	57	3,08
Non-Functional: Visualization	29	1,35

Requirements Conceptual & Structural



Knowledge Type	% of Participants	% of all Codings
Concepts	79	6,17
Directives	79	5,59
Purpose & Rationale	57	2,89
Control-Flow	86	6,94
Structure	79	3,66
References	86	4,24

Challenges



• Problem Relevance

Highly relevant	Moderately relevant	Irrelevant
11	3	0

• Problem Frequency

Frequent	Sometimes	Seldom	Never
13	1	0	0

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Challenges



(A | D) = interviewee group mentioning this problem

Providers	Documentation/Specification	Consumers
No knowledge of consumer needs (A)	Disconnection API and documentation (A, D)	Underestimation of complexity (A)
No knowledge of how their API is used (A)	No guidance for error cases (A, D)	No understanding of usage context (A, D)
Documentation has lower priority (A, D)	Does not contain the "How" of the API (A)	Struggle with error handling (A) → need insight (D)
Unable to incorporate continuous feedback (A)	Does not explicitly contain solutions to common problems and scenarios (A, D)	Lack of trust in documentation → trial & error approach (D)
	Missing the "big picture" (A)	

General	
Feedback over multiple channels (A, D)	
Inter dependent teams (A)	
Semantic information are scattered across locations (D)	

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Challenges



- A3: "The Why and What of the API are often disconnected resulting in a communication hurdle."
- A4: "The information asymmetry is **mutual**. Providers don't know what problems their consumers have. And consumers don't know how the flows through the API work."
- A5: "A significant problem is dealing with errors on the consumer side."
- A7: "Often the providers can't address the common API problems because they don't know what they are. This knowledge must be acquired and incorporated into the API."
- D3: "All problems with the documentation and specification are caused by providers who don't know their consumers."

Implementation

Project

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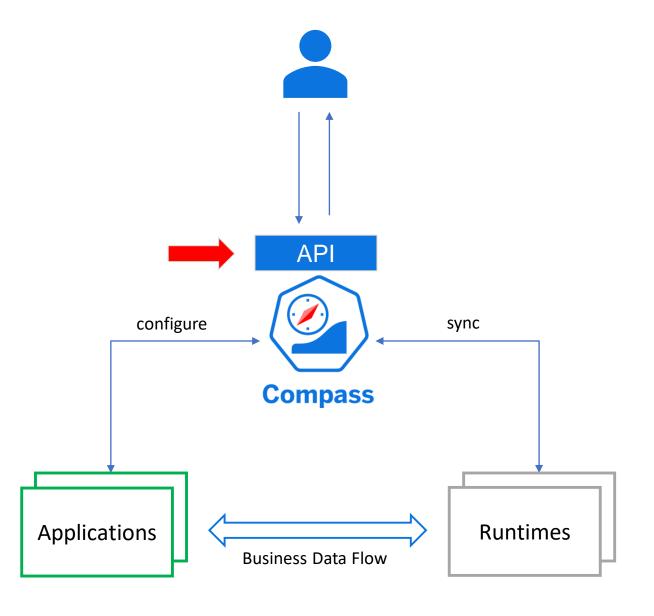
Selection criteria

Organizational

- Team & document availability
- Easy collaboration

- Technical

- Moderate/high complexity
- Multiple scenarios
- No/less mature documentation

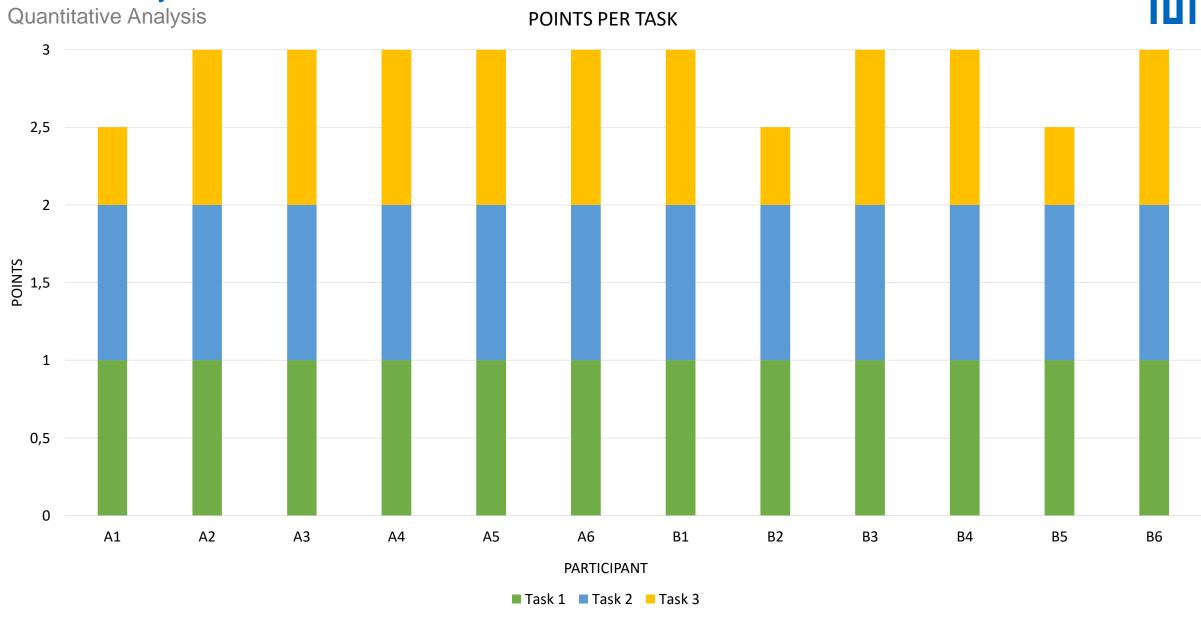


Case Study Design



Tasks

ID	1	2	3
Task	Runtime Status	Application with Documents	Adding API to Application
Topic	Runtimes	Applications, Documents	Application, APIs, Specifications
Minimum required steps	2	2	3
Difficulty	Easy	Moderate	Hard



Recommendations

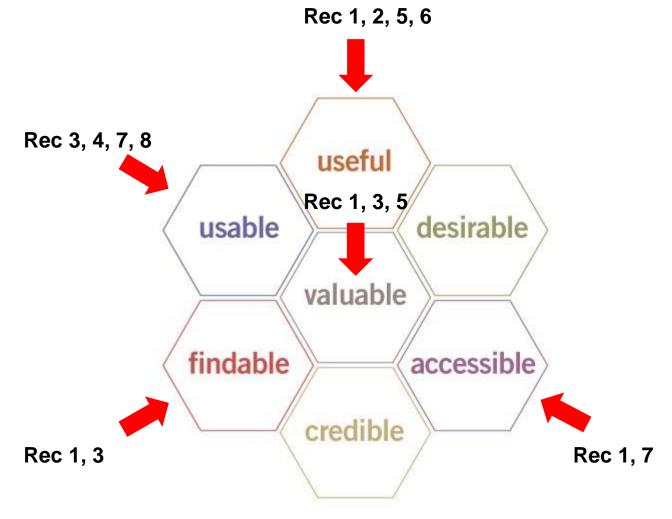
Common Features



ID	Topic	Recommendation
1	Examples	API providers should make an API playground available as an easy way to execute and modify the examples in the documentation.
2	Terminology	A glossary should be part of the documentation for high-complexity APIs but not for simple API. For simple APIs, the glossary is perceived as unnecessary
3	References	The high-level documentation (usage scenarios, examples) should reference the low-level documentation (specification) to facilitate lookups and searches.
4	Descriptions	The textual description accompanying examples and usage scenarios should highlight crucial information, be concise, and focused.
5	Coverage	Increasing the coverage of the most important cases with API examples might improve the developer experience with regards to developer performance and perceived usability.
6	Complexity	The complexity of examples and usage scenarios presented in the documentation should get increasingly higher.
7	Tool support	The examples and usage scenarios should be supported by the right tools. Ideally, the addressed API consumers should be power users of the supported tools.
8	Helper Buttons	The examples and usage scenarios should be supported "helper buttons". These help API consumers to work efficiently with the resources by automating repetitive tasks.

Impact on Developer Experience





Summary & Outlook



RQ1

Concept matrix with existing concepts observed across 42 research papers

RQ2

8 functional and 7 nonfunctional **requirements**

13 implications for **conceptual** & structural knowledge

RQ3

8 recommended **features and characteristics** based on observed evidence