

## Agenda



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The Proposed Maturity Model

Evaluation

Key Findings & Outlook

## Motivation – I (Recap)





Agile is proven to be working for small teams.



Before adopting a framework, a uniform model for identifying the current state is essential.[1]



There is lack of research on how frameworks are adopted in practice.[2]

## Motivation – II (Recap)







Initial scaling approaches degrade development flexibility, increase dependencies between development teams which conflicts with the core agile development values.[3]



Assessing the status of units' scaled agile adoption



Identifying challenges and success patterns in early - late adopters



Establishing a shared vocabulary

## Motivation – III (Recap)



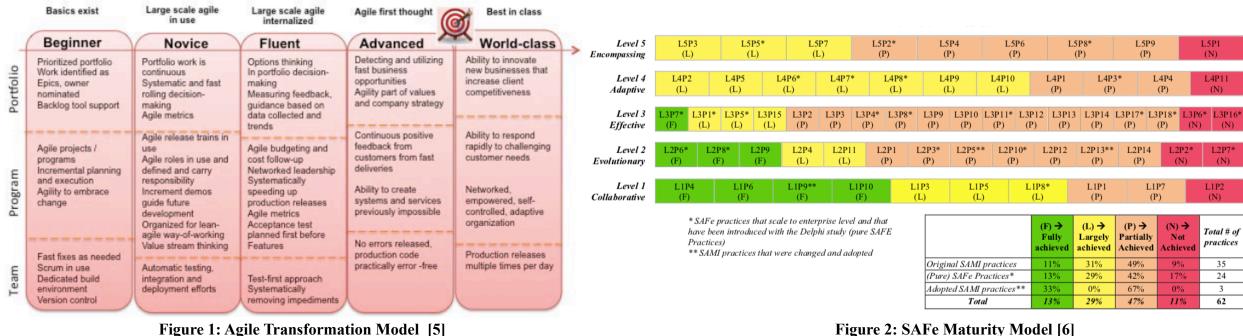


Figure 1: Agile Transformation Model [5]

Assessment of different categories are not represented "We were able to involve only two members of the company"

Framework specific Framework specific

> 5 Laanti (2017): Agile Transformation Model for Large Software Development Organizations 6 Stojanov, Turetken, (2015): A Maturity Model for Scaling Agile Development

## Research Questions (Recap)





RQ1: What are important categories for assessing the success level of scaled agility adoption?



RQ2: How to design a maturity model that can be used as a guideline by large organizations to adopt scaled agility and assess the success level of their scaled agility adoptions?



RQ3: What are the characteristics of mature and successful scaled agility adoptions at the corporate level?

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#### Methodology

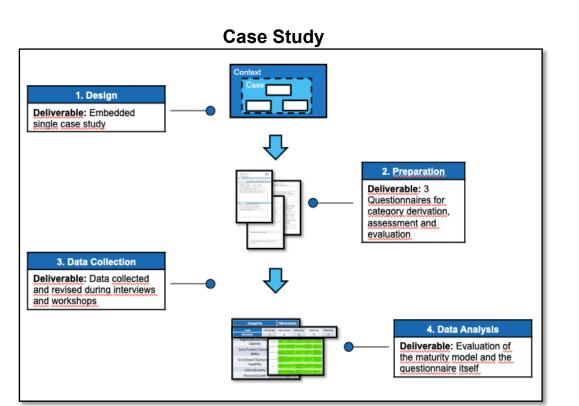
The Proposed Maturity Model

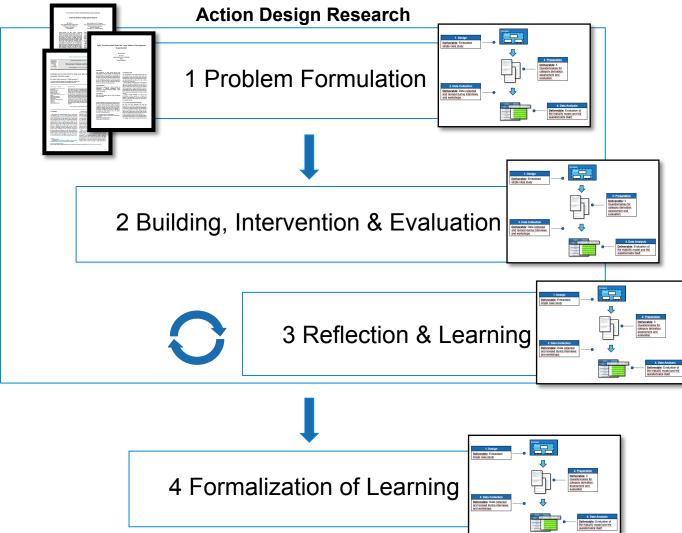
Evaluation

Key Findings & Outlook

## Methodology







7 Runeson and Höst, (2007): Guidelines for conducting and reporting case study research in software engineering 8 Sein et al. (2011)): Action Design Research

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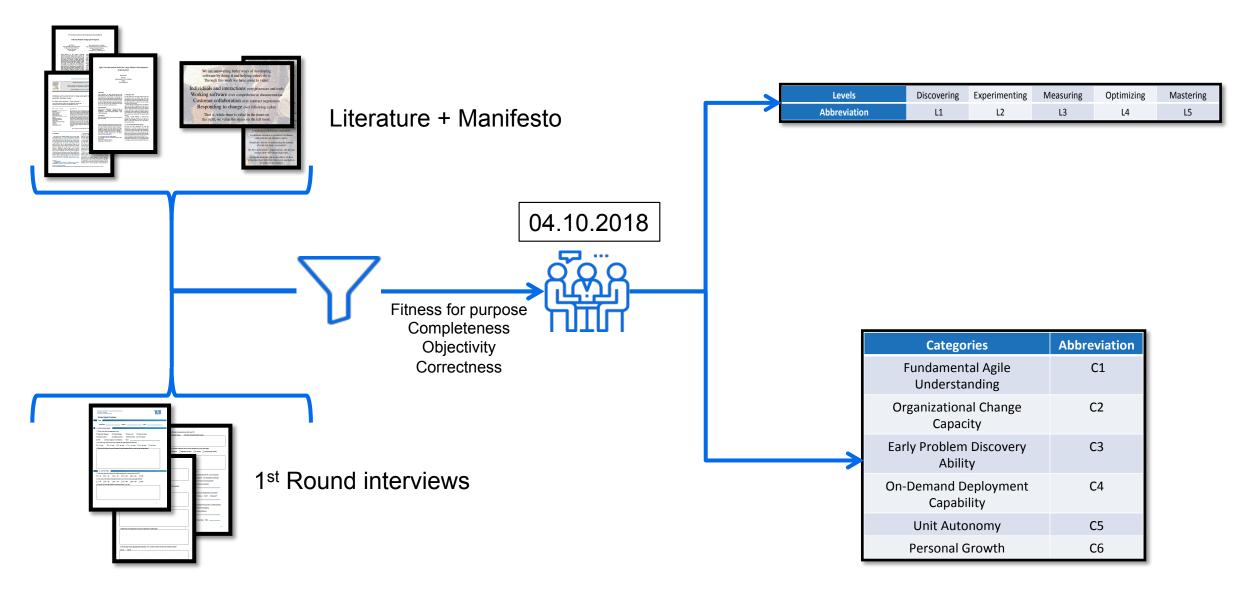
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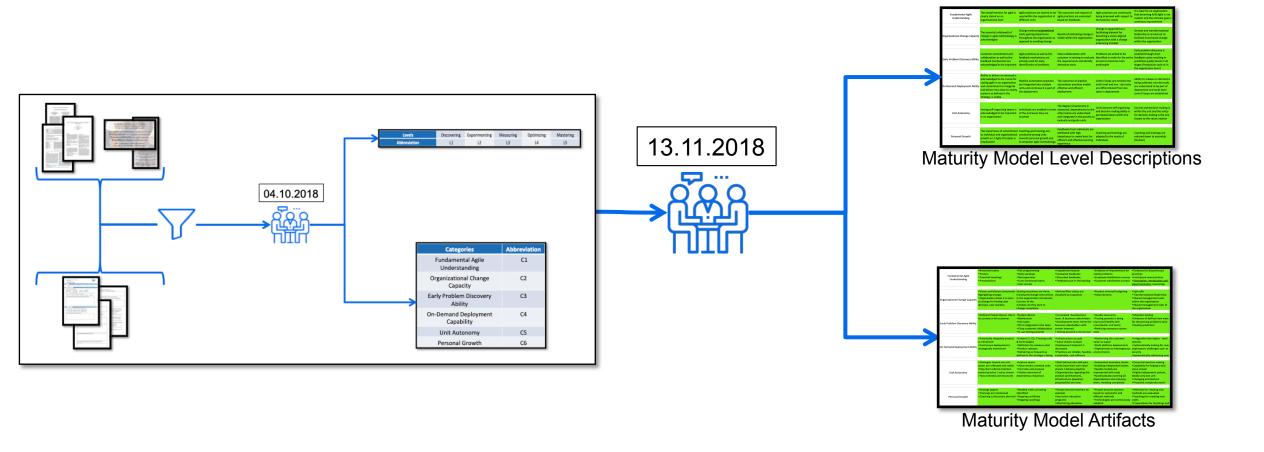
## Maturity Model Development





## **Maturity Model Development**





# The Proposed Maturity Model



Levels	Discovering	Experimenting	Measuring	Optimizing	Mastering
Abbreviation	L1	L2	L3	L4	L5

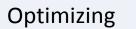
Low

Categories	Abbreviation		Degree of Maturity	High
Fundamental Agile Understanding	C1		High	
Organizational Change Capacity	C2			
Early Problem Discovery Ability	C3			
On-Demand Deployment Capability	C4		Degree of Fundamentality	
Unit Autonomy	C5			
Personal Growth	<b>C</b> 6	Lov	N	

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## Experimenting Measuring

Discovering



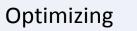
## Mastering



Fundamental Agile Understanding	The need/intention for agile is clearly stated on an organizational level	Agile practices are started to be used within the organization in different units	The outcomes and impacts of agile practices are evaluated based on feedbacks	Agile practices are continously being improved with respect to the business needs	It is clear for an organization that becoming fully Agile is not realistic and the ultimate goal is continous improvement
Organizational Change Capacity	The essential role(need) of change in agile methodology is acknowledged	Change embracing (practices) starts gaining importance throughout the organization as opposed to avoiding change	Results of embracing change is visible within the organization	Change is supported as a facilitating element for becoming a vision-aligned organization with a change embracing mindset	Servant and transformational leadership is carried out to facilitate trust-based change within the organization
Early Problem Discovery Ability	Customer commitment and collaboration as well as the feedback mechanisms are acknowledged to be important	Agile practices as well as the feedback mechanisms are actively used for early identification of problems	Close collaboration with customer is existing to evaluate the requirements and identify deviations early	Problems are aimed to be identified in order for the entire process to become more predictable	Early problem discovery is enabled through short feedback cycles resulting in predictive quality levels in all stages (Production cycle or in the organization level )
On-Demand Deployment Ability	Ability to deliver on-demand is acknowledged to be crucial for scaling agile in an organization and commitment to integrate and deliver into close-to-reality systems as defined in the strategy, is visible	Pipeline automation practices are integrated into multiple units and continous X is part of the deployment	The outcomes of pipeline automation practices enable effective and efficient deployment	Control loops are evolved into multi level and non - dev tasks are differentiated from dev tasks in deployment	Ability to release on demand is being achieved, non-dev tasks are understood to be part of deployment and multi-level control loops are established
Unit Autonomy	Having self-organizing teams is acknowledged to be important in an organization	Individuals are enabled in terms of the processes they are involved	The degree of autonomy is measured, dependencies to the other teams are understood and integrated in the process to evaluate and guide units	Units become self-organizing and decision making ability is percolated down within the organization	Control and decision-making is within the unit and the entity for decision-making is the one closest to the value creation
Personal Growth	The importance of commitment to individual and organizational growth w.r.t Agile Principles is emphasized	Coaching and trainings are conducted among units towards personal growth and to empower agile methodology	Feedbacks from individuals are attributed with high importance to create basis for efficient and effective learning experience	Coaching and trainings are adapted to the needs of individuals	Coaching and trainings are reduced down to essentials (Shuhari)

## **Level Elicitation**

Discovering Experimenting Measuring



#### Mastering



Fundamental Agile Understanding	Renamed rooms     Posters     Townhall meetings     Presentations	<ul> <li>Pair programming</li> <li>Daily standups</li> <li>Retrospectives</li> <li>Cross functional teams</li> <li>User stories</li> </ul>	Impediment boards     Evaluated feedbacks     Discarded feedbacks     Feedbacks put in the backlog	Evidence of improvement for visible problems     Employee Satisfaction surveys     Customer satisfaction surveys	Evidence for discontinued practices     Introduced new practices     Description, introduction and experimentation reasonings
Organizational Change Capacity	Vision and Mission statements highlighting change, Organization states it is open to change for finding new domains, new markets	Existing incentives     Introduced change instruments     Mindset shift to embracing change     Complete change attempts	Before/After states are visualized as snapshots	Product oriented budgeting     Value streams	•Spin-offs •Transformational leadership •Shared management roles within the organization •Shared management roles of the organization
Early Problem Discovery Ability	• Defined Product Owner role is as a proxy to the customer	System demos Dashboards Use-cases PO is integrated in the team Close customer collaboration In use testing pyramid	Co-located development team & business stakeholders     Development team meets the business stakeholders with certain intervals     Testing pyramid is structured	Quality assurance, Testing pyramid is being improved (Ideally with more/better unit tests) Reducing necessary system tests	Mutation testing     Evidence of defined new ways for discovering problems early     Quality prediction
On-Demand Deployment Ability	Potentially shippable product is mentioned     Continuous deployment is strategically mentioned	<ul> <li>Evident CI, CD, CTesting tools</li> <li>&amp; technologies</li> <li>Definition for releases exist</li> <li>Product releases</li> <li>Delivering as frequent as defined in the strategy is being</li> </ul>	<ul> <li>Infrastructure as code</li> <li>Value stream analysis</li> <li>Deployment footprint is decreased</li> <li>Practices are reliable, feasible, sustainable, cost-efficient</li> </ul>	Maximizing the customer value as a goal     Multi platform deployments     Deployments to heteregenous environments	<ul> <li>Integration into higher - level systems</li> <li>Systematically looking for new deployment challenges such as security</li> <li>Systematically addressing new</li> </ul>
Unit Autonomy	Strategies toward non-silo teams are reflected and visible     Org-chart reflects intention toward product / value stream / flow oriented unit structures	Feature teams     Value stream oriented units     Concrete unit purpose     Visible outcomes of dependency reductions	Well defined role-skill pairs     Units have their own value stream / delivery pipeline     Dependencies regarding the product (architecture), infrastructure (pipeline), people(skills) are clear	Automated boundary checks Enabling independent teams Quality models are represented with code Systematically covering all dependencies and reducing them, handling complexity	Decentral decision making Capability for forging a new value stream Highly independent system, ideally only one unit Changing architecture Proactive complexity avoid-
Personal Growth	Strategy papers Trainings are mentioned Coaching is discussed, planned	<ul> <li>Needed crafts are being identified</li> <li>Ongoing certificate</li> <li>Ongoing coachings</li> </ul>	People become teachers by example  Key senior education programs  Monitoring education	People become teachers based on systematic and efficient methods Technologies are continuously adopted	Methods for creating new methods are evaluated     Teachings for creating new crafts     Preparations for teachings and

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# **Evaluation - Categories**



Questions	Interviewee 1	Interviewee 2	Interviewee 3	Interviewee 4
In my opinion, categories are easy to understand.	Strongly Agree	Agree	Agree	Agree
How would you evaluate the <u>relevance</u> of the categories, to agile software development at large scale?	Highly Relevant	Highly Relevant	Relevant	Relevant
How would you evaluate the completeness of the categories?	Very Complete	Very Complete	Neither - Nor	Rather Complete
Do you think that there is an important concept missing?	Yes	No	Yes	Yes
Do you agree that, each category builds upon the previous one?	Agree	Disagree	Disagree	Agree

# **Evaluation - Categories**



Questions	Interviewee 1	Interviewee 2	Interviewee 3	Interviewee 4
In my opinion, categories are easy to understand.	Strongly Agree	Agree	Agree	Agree
How would you evaluate the <u>relevance</u> of the categories, to agile software development at large scale?	Highly Relevant	Highly Relevant	Relevant	Relevant
How would you evaluation of the completeness of the completeness of the completeness are the completeness of the completeness	olem, upper- s this could be	Very Complete	"How do you inspire people, their creativity. There should be more people in this maturity model."	
Do you think that there is an important concept missing?	Yes	No	Yes	Yes
Do you agree that, each category builds upon the previous one?	Agree	"Categories are OK, some formulations armisleading."		Agree

# **Evaluation - Categories**



Questions	Interviewee 1	Interviewee 2	Interviewee 3	Interviewee 4
In my opinion, categories are easy to understand.	Strongly Agree	Agree	Agree	Agree
How would you evaluate the <u>relevance</u> of the categories, to agile software development at large scale?	Highly Relevant	Highly Relevant	Relevant	Relevant
How would you evaluate the completeness of the categories?	Very Complete	Very Complete	Neither - Nor	Rather Complete
Do you think that there is an important concept missing?	Yes	"They do build upo other, just not nece on the previous on	essarily	Yes
Do you agree that, each category builds upon the previous one?	Agree	Disagree	Disagree	Agree

## **Evaluation - Levels**



Questions	Interviewee 1	Interviewee 2	Interviewee 3	Interviewee 4
In my opinion, levels are <u>easy to</u> <u>understand</u> .	Agree	Disagree	Agree	Disagree
How would you evaluate the <u>relevance</u> of the levels, to agile software development at large scale?	Highly Relevant	Neither - Nor	Relevant	Relevant
How would you evaluate the completeness of the levels?	Rather Complete	Neither - Nor	Neither - Nor	Neither - Nor
How satisfied are you with the transition of the levels?	Satisfied	Neither - Nor	Neither - Nor	Neither - Nor
Do you agree that, each level builds upon the previous one?	Agree	Agree	Agree	Agree

## **Evaluation - Levels**



Questions	Interviewee 1	Interviewee 2	Interviewee 3	Interviewee 4
In my opinion, levels are <u>easy to</u> <u>understand</u> .	Agree	Disagree	Agree	Disagree
How would you evaluate the <u>relevance</u> of the levels, to agile software development at large scale?	Highly Relevant	Neither - Nor	Relevant	Relevant
How would you evaluate the completeness of the levels?	Rather Complete	Neither - Nor	Neither - Nor	Neither - Nor
How satisfied are you with the transition of the levels?	Satisfied	Neither - Nor	Neither - Nor	Neither - Nor
Do you agree that, each level builds upon the previous one?	Agree	Agree	Agree	Agree

## **Evaluation - Levels**



Questions	Interviewee 1	Interviewee 2	Interviewee 3	Interviewee 4
In my opinion, levels are <u>easy to</u> <u>understand</u> .	Agree	Disagree	Agree	Disagree
How would you evaluate the <u>relevance</u> of the levels, to agile software development at large scale?	Highly Relevant	Neither - Nor	Relevant	Relevant
How would you evaluate the completeness of the levels?	Rather Complete	Neither - Nor	Neither - Nor	Neither - Nor
How satisfied are you with the transition of the levels?	Satisfied	Neither - Nor	"As soon as you reach one level, you learn that this level can't be the final one."	
Do you agree that, each level builds upon the previous one?	Agree	Agree	Agree	Agree



Questions	Interviewee 1	enough for a real clarification of the		Interviewee 4
Have you noticed any inconsistencies in the maturity model?		maturity leve	Yes	No
In my opinion, the questionnaire was unnecessarily complex?	Neither - Nor	Disagree	"Too many theoretic topics, instead of reexamples."	AICC
Would you be willing to use this model for assessing the scaled agility in your business unit?	Yes	Yes	No	No
Do you think an evaluation based on this model would help your unit identify necessary points for improvement?	Yes	Yes	No	Yes

"The questions are not



Questions	Interviewee 1	Interviewee 2	Interviewee 3	Interviewee 4
Have you noticed any inconsistencies in the maturity model?	No	No	Yes	No
In my opinion, the questionnaire was unnecessarily complex?	Neither - Nor	Disagree	Disagree	Strongly Disagree
Would you be willing to use this model for assessing the scaled agility in your business unit?	Yes	Yes	No	No
Do you think an evaluation based on this model would help your unit identify necessary points for improvement?	Yes	Yes	No	Yes



Questions	Interviewee 1	Interviewee 2	Interviewee 3	Interviewee 4
Have you noticed any inconsistencies in the maturity model?	No	No	Yes	No
In my opinion, the questionnaire was unnecessarily complex?	Neither - Nor	Disagree	"Still, there are useful parts in it."	
Would you be willing to use this model for assessing the scaled agility in your business unit?	Yes	Yes	No	No
Do you think an evaluation based on this model would help your unit identify necessary points for improvement?	Yes	Yes	No	Yes



Questions	Interviewee 1	Interviewee 2	Interviewee 3	Interviewee 4
Have you noticed any inconsistencies in the maturity model?	No	No	Yes	No
In my opinion, the questionnaire was unnecessarily complex?	Neither - Nor	Disagree	"This is because we a already trying our own model. Employing a no one at this state would discouraging."	ew
Would you be willing to use this model for assessing the scaled agility in your business unit?	Yes	Yes	No	No
Do you think an evaluation based on this model would help your unit identify necessary points for improvement?	Yes	Yes	No	Yes

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## Key Findings – I (General)



• End-to-end teams (Feature teams) are significant identifiers for the maturity of scaled agile adoption.

Having decision making ability as close as possible to the value creation enhances unit autonomy.

- There is no one best way of adopting scaled agility, the success comes from proactively experimenting and adapting the
  process to the specific needs.
- In practice, Lean and Agile are considered as a tuple.
- Nobody wants to go back to waterfall methodology, however, having the competencies for plan driven setups and being able to employ the appropriate methodology when necessary is important for units.

## Key Findings – II (Maturity Model Specific)



Levels of the proposed maturity model require more clear description for better understandability.

The case is virtually always to have a certain amount of competence in each category. Meaning, categories don't necessarily
function as a prerequisite to their successor.

Measuring level is fundamentally important because you can not improve on something you can not or do not measure.

#### Outlook



#### Research

- There exists a lack of case study research in the literature. [9] It would be valuable to further <u>validate the elements of the proposed maturity model</u> with the help of different organizations or different units within the same organization.
- Level descriptions were not easy to understand according to our evaluations. Even though such feedback can be subjective, as the ultimate goal is to propose a maturity model that has high understandability, re-evaluation of level descriptions can improve the understandability and applicability of the maturity model.
- The collected data is not necessarily giving us confidence regarding if categories follow an evolutionary path. This is another aspect that can be evaluated with further studies.

#### Organization

- It might be valuable for our case organization to define action items for level transitions. So that units can define a roadmap once they assess their state of scaled agile adoption.
- Artifacts and their mappings to the levels require further discussion. This is important because artifact classifications are tend to be subjective. Reaching to a saturation point by increasing the number of interviews can be useful. Introducing unit specific artifacts can also be a valuable addition.

9 Dingsøyr et al. (2013): Research challenges in large-scale agile software development

#### References



- 1 Research Partner (2018): Scaled Agility Whitepaper
- 2 Turetken et al. (2016): Assessing the adoption level of scaled agile development: a maturity model for Scaled Agile Framework
- 3 Paasivaara (2017): Adopting SAFe to Scale Agile on a Globally Distributed Organization
- 4 SEI, Carnegie Mellon University (2010): CMMI for Development (CMMI-DEV)
- 5 Laanti (2017): Agile Transformation Model for Large Software Development Organizations
- 6 Stojanov, Turetken, (2015): A Maturity Model for Scaling Agile Development
- 7 Runeson and Höst, (2007): Guidelines for conducting and reporting case study research in software engineering
- 8 Sein et al. (2011): Action Design Research
- 9 Dingsøyr et al. (2013): Research challenges in large-scale agile software development